a first display device controlled by the at least one processor, said first display device operable to display at least a portion of the game;

wherein said processor is configured to control a play of the game by:

(i) determining if an event occurs in the play of the game, and

(ii) if the event occurs in the play of the game:

(a) causing the first display device to change at least a portion of the first display device from a non-transparent state to a transparent state, wherein said changed portion of the first display device is operable to generate a display of at least a portion of the game while in the non-transparent state, and wherein the transparent state of said portion of the first display allows a second display device to be viewed through a plurality of lines of sight extending through the first display device and

(b) causing said second display device to generate a display of at least a portion of the game.

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